IEEE Conference on Network Softwarization, 24-28 June 2019 // Paris, France



Towards Deep Programmable Slicing

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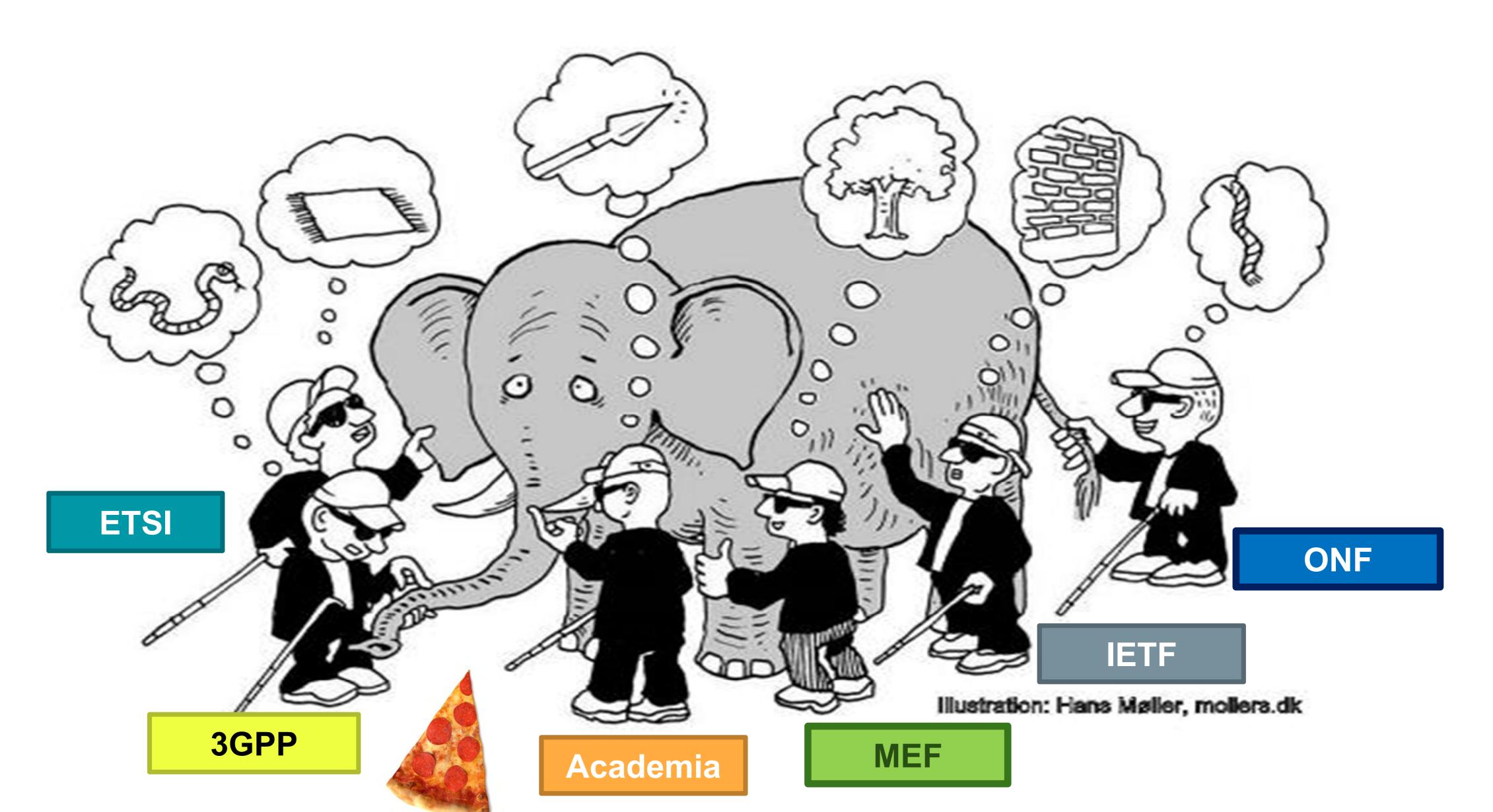
chesteve@dca.fee.unicamp.br

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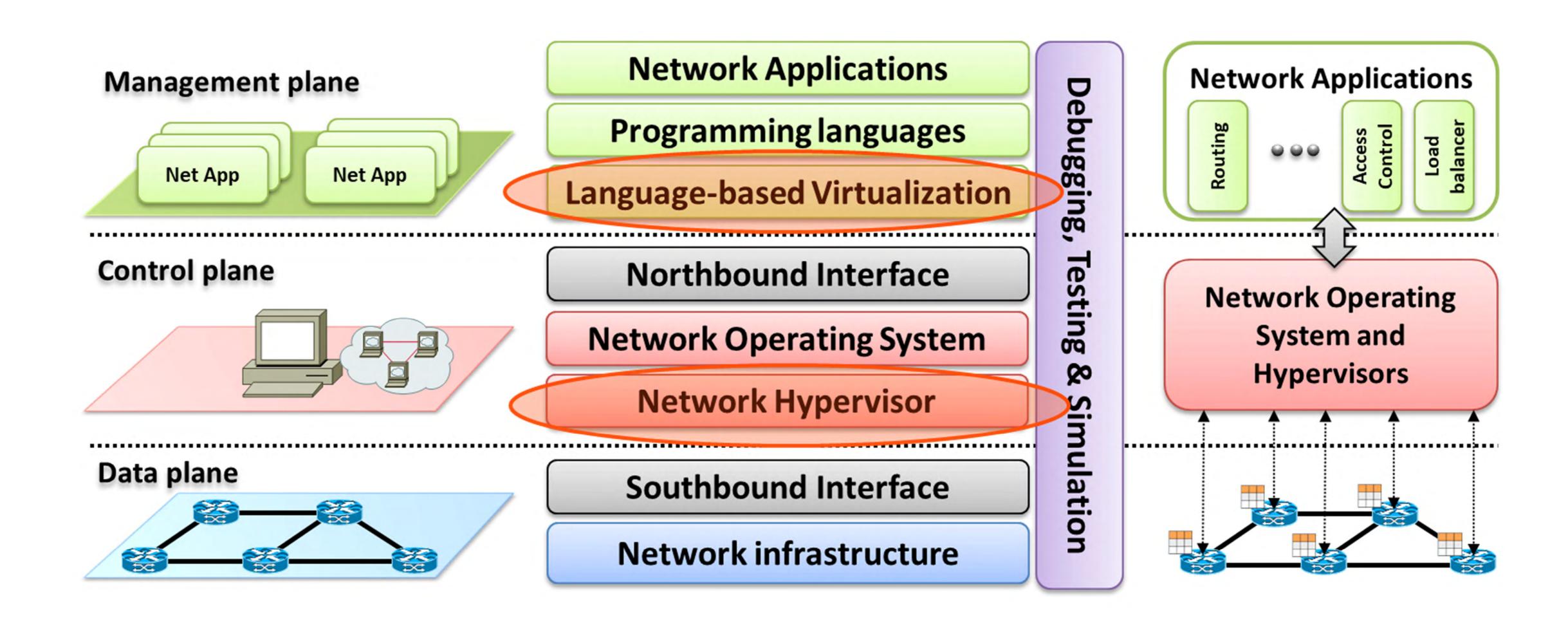




What is a Slice?



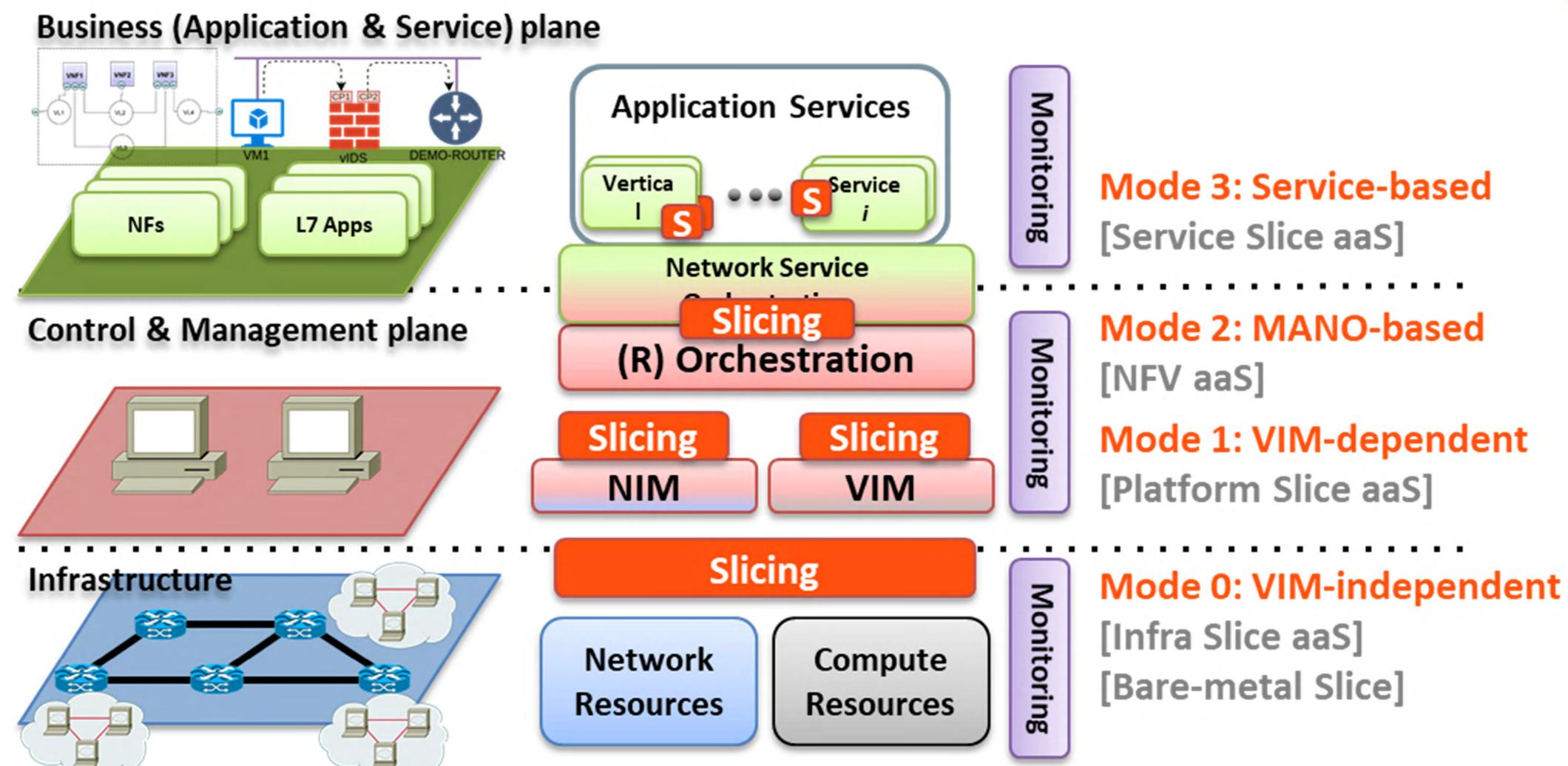
SDN & Virtualization vs Slicing



Source: The NECOS project, Novel Enablers for Cloud Slicing. http://www.h2020-necos.eu/

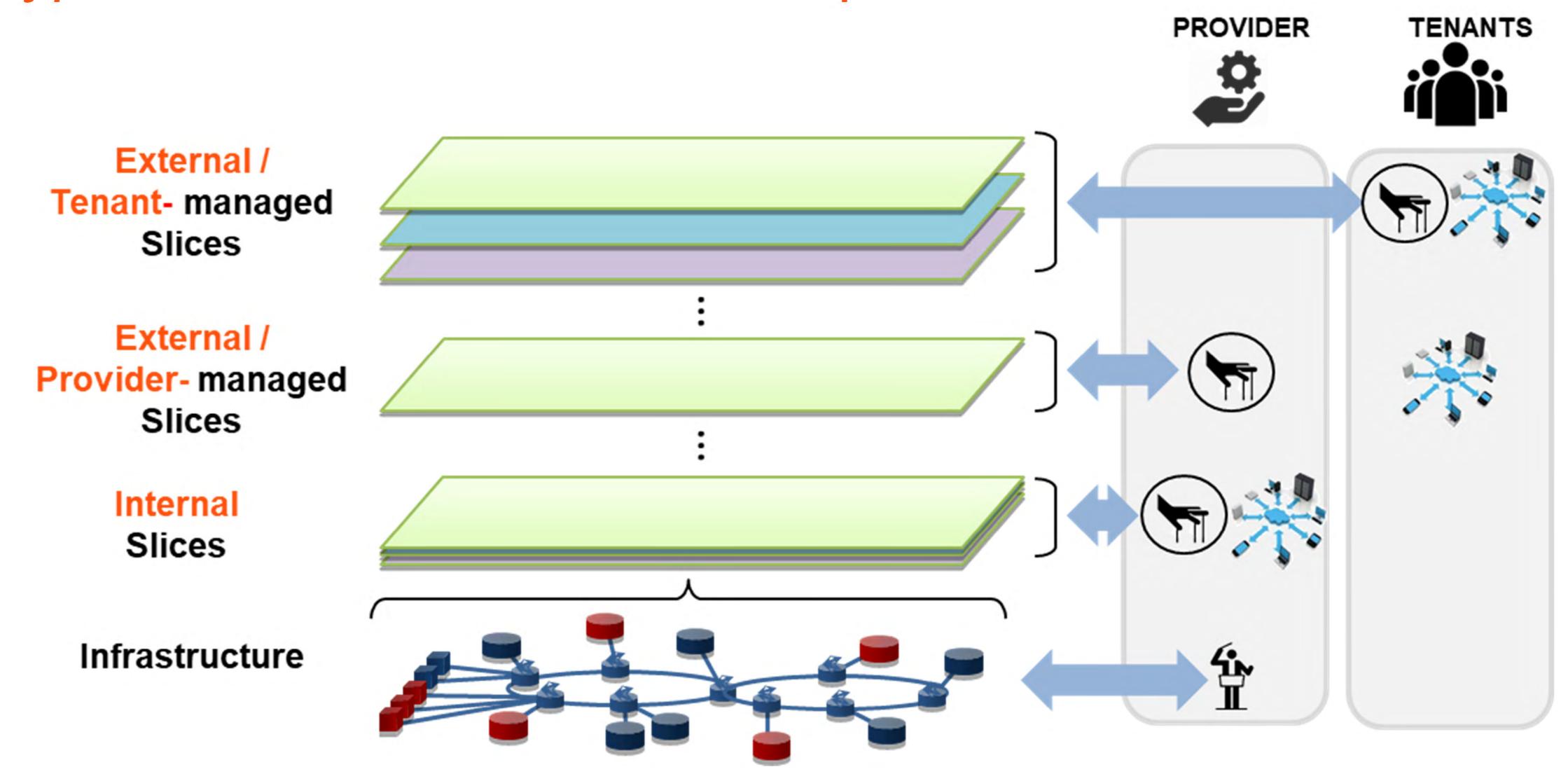
Different Slicing Models & Approaches





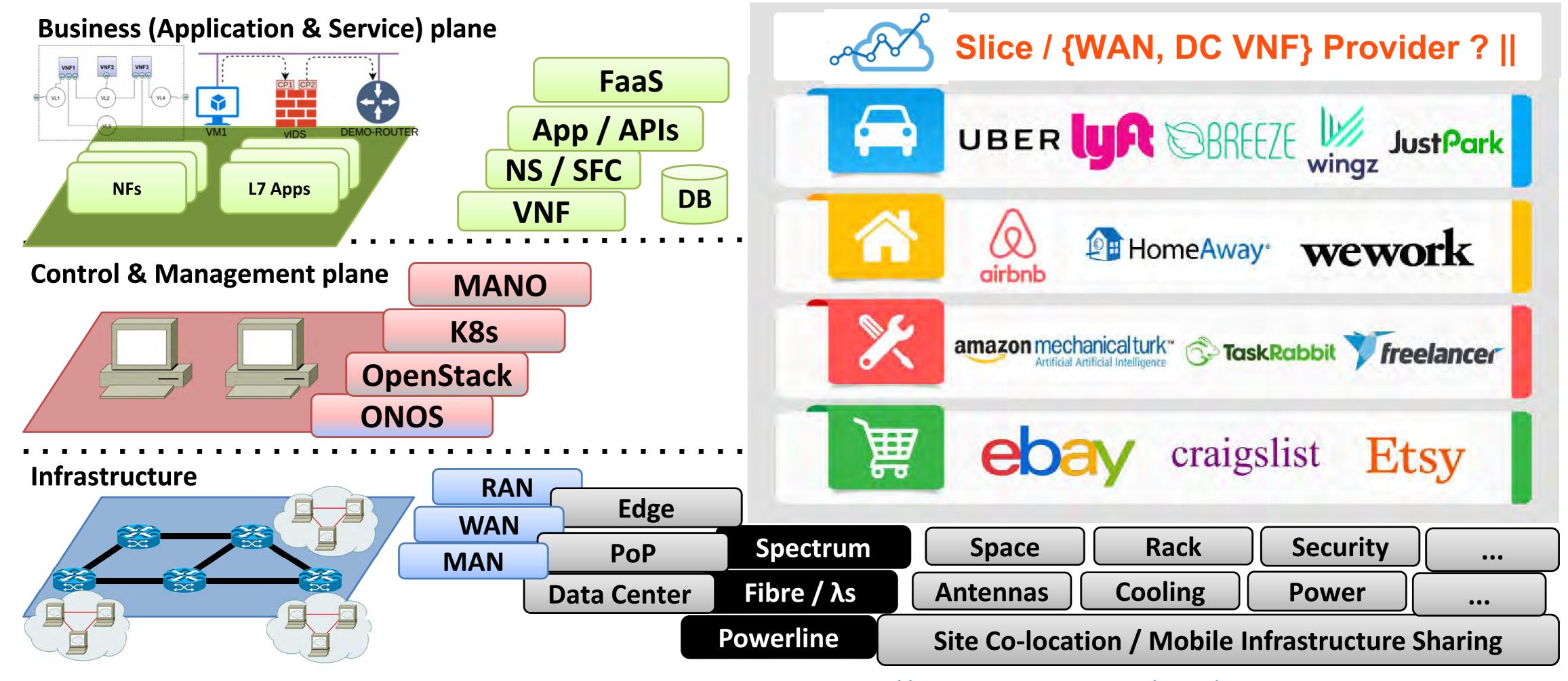
Source: The NECOS project, Novel Enablers for Cloud Slicing. http://www.h2020-necos.eu/

Types of Slices and Control Responsibilities



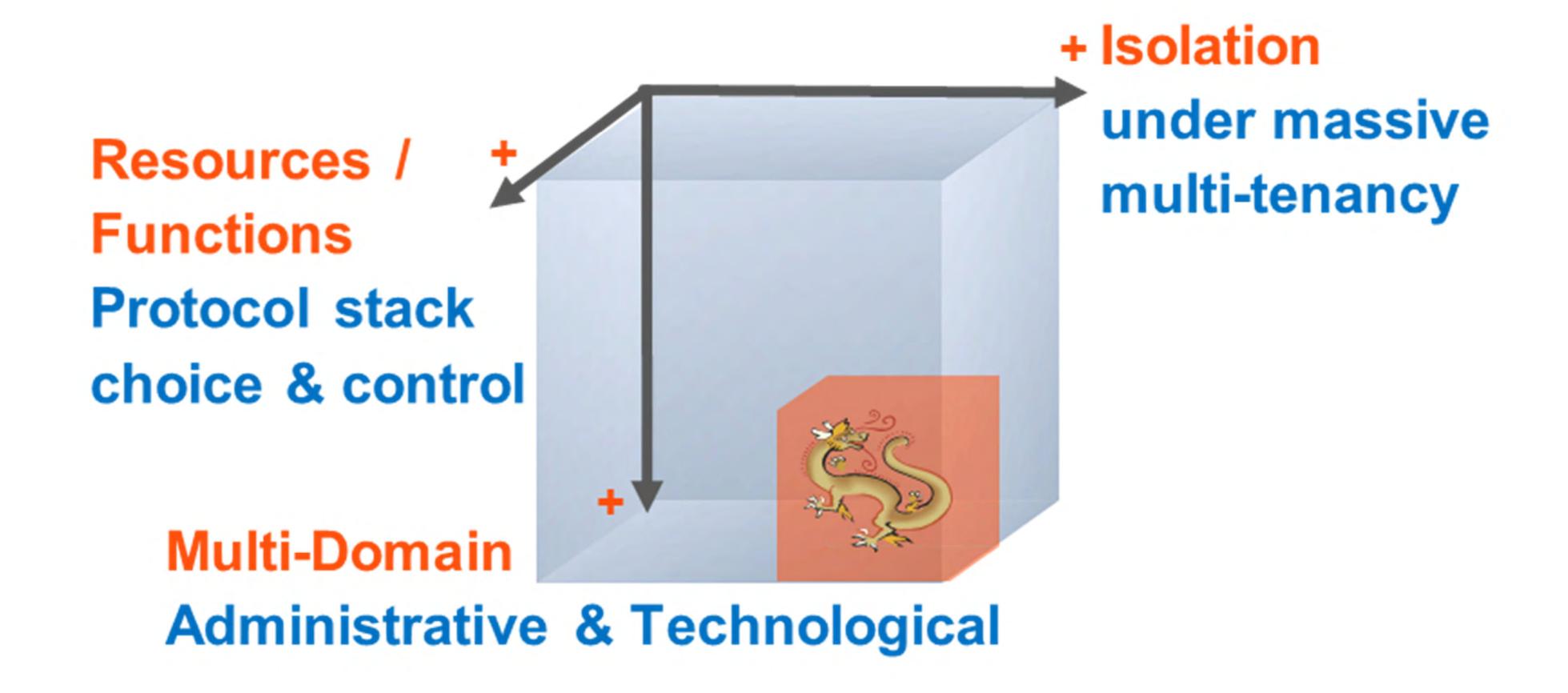
Source: A Network Service Provider Perspective on Network Slicing. Luis M. Contreras and Diego R. López. IEEE Softwarization, January 2018

Slicing under massive any resource multi-tenancy (gone wild) ... or when sharing economy meets cloud network slicing



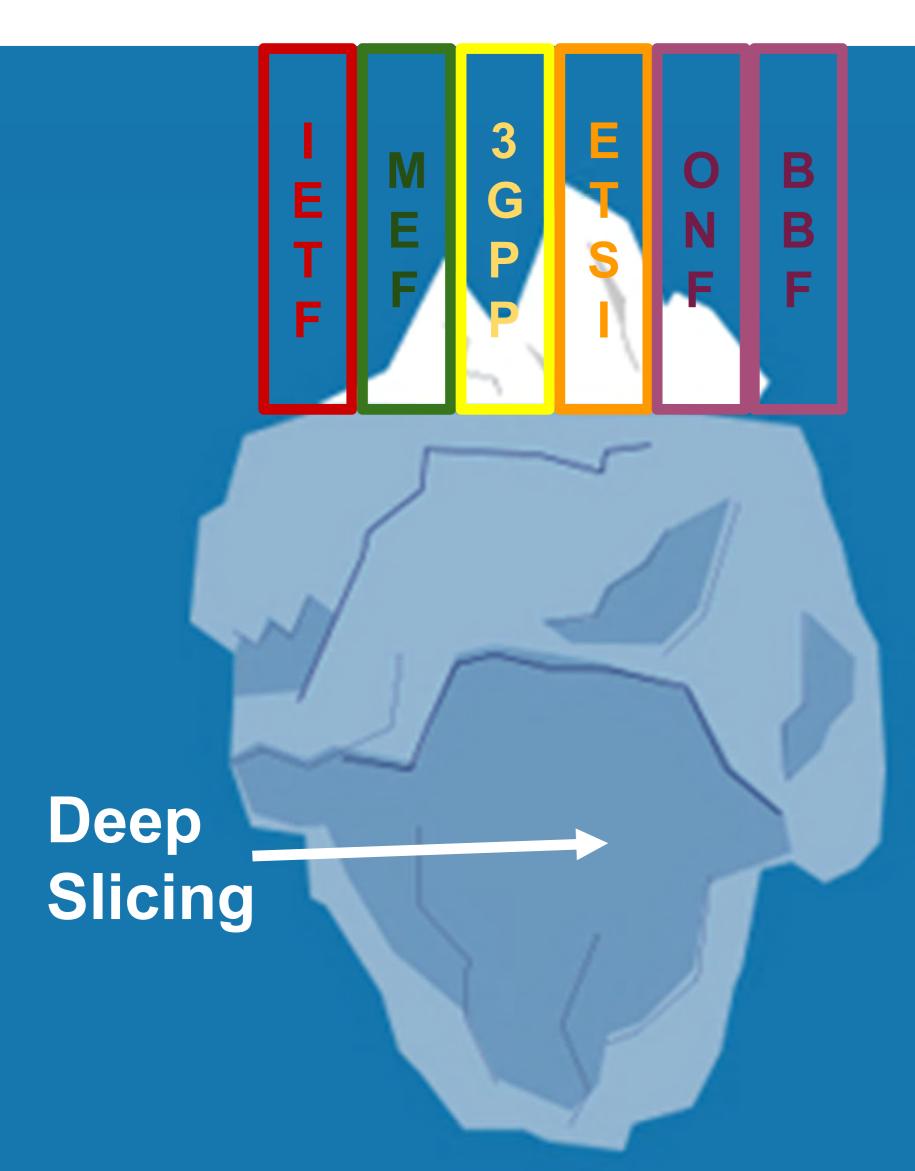
Source (image "sharing economy"): https://www.kreezalid.com/blog/78403-what-is-sharing-economy

Deep Slicing: Concept and Challenging Trade-offs



Source: Inspired by the author (C. Rothenberg) P³ trade-offs: Programmability, Performance, Portability.

Towards Deep Slices



Fragmented Standardization

Business & Technological challenges From infrastructure sharing to any-layer anyresource sharing (from PHY to APP)

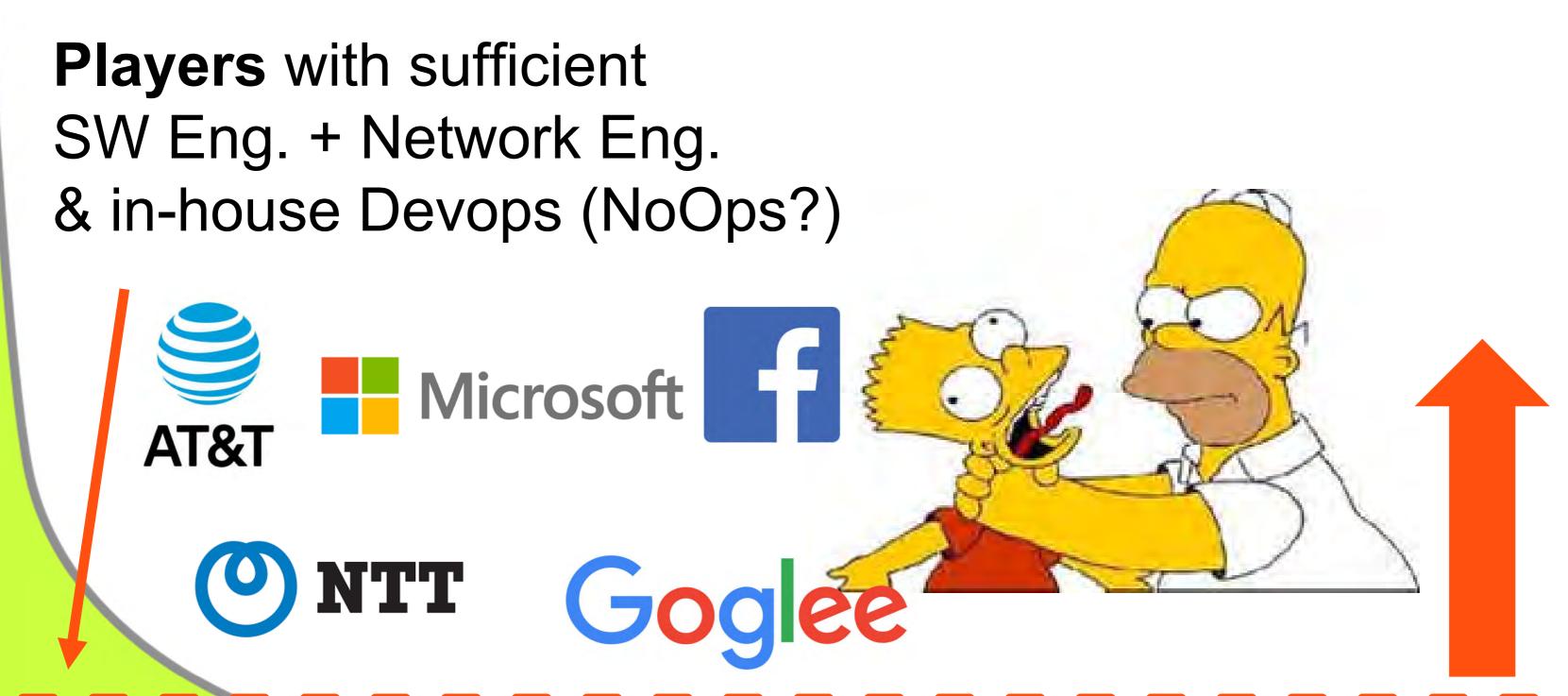
Deep

End to End Multi Domain //

End-to-End, Multi-Domain (tech + admin)
Tenant Choice & Control
Isolation
Scalable

any resource, any function anywhe

Network programmability? By who? Technical Expertise + Single Throat to Choke



- Intent-based (languages + APIs)
- Design + Run-time(NS)DKs
- ML/Al assistance

The long tail of players

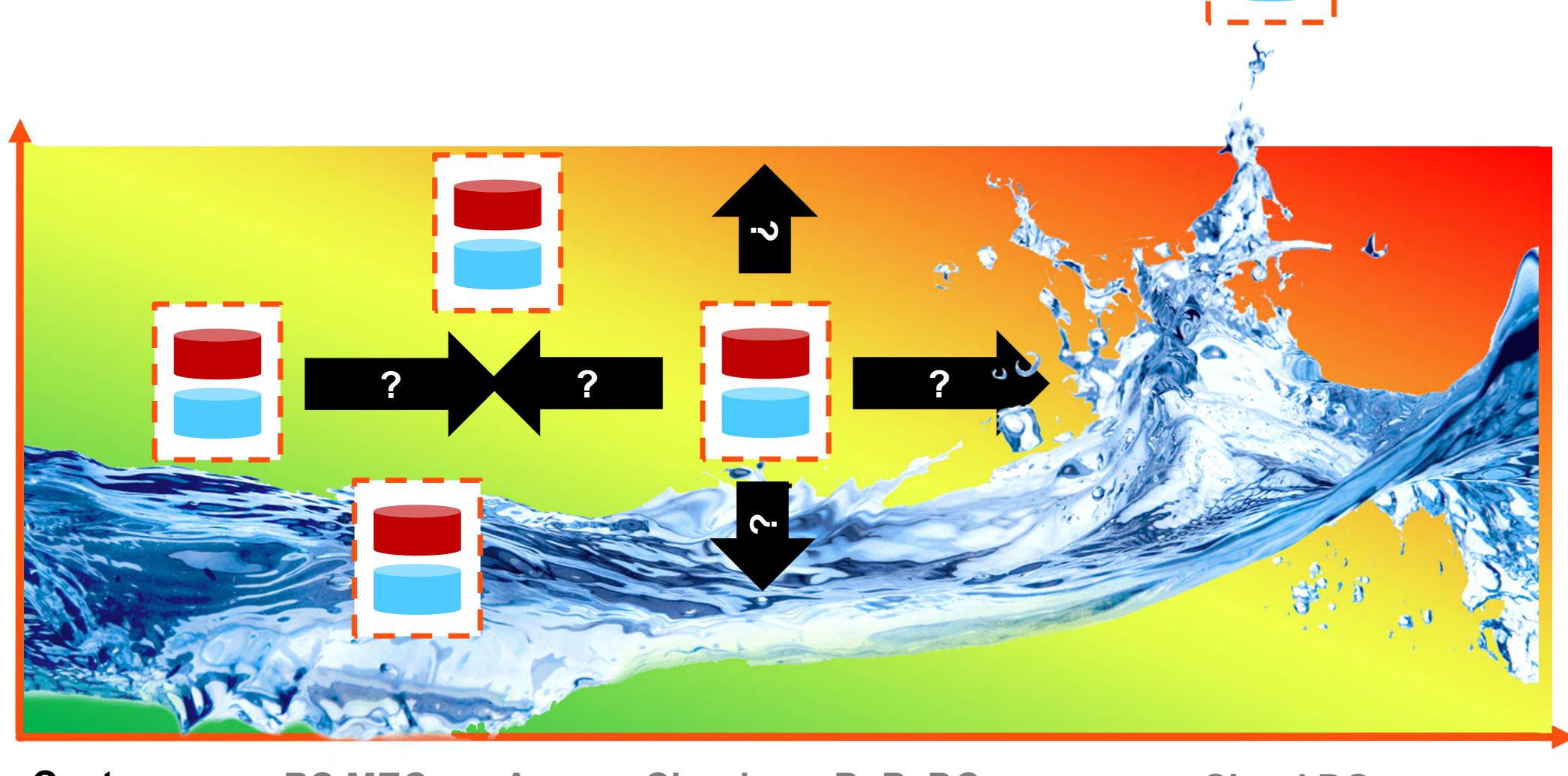
(e.g. smaller SPs, ISPs, enterprises, campus, governments, etc.)

Fluid Networking @ run-time



SW

HW



Customer **Premises**

BS MEC - Access Cloud - PoP DC Edge

Cloud DCs Core